

## FootGolf Rules

1. Check into the Golf Shop before beginning to play. Wear appropriate clothing- golf cap, collared shirt and argyle socks are professional FootGolf attire or regular golf attire will be fine.
2. Your ball must be easy to identify have some kind of personal marking on the ball.
3. Review the score card and wait for your turn. Each hole's score is determined by the number of strokes taken until the ball is in the hole. Make sure your kick will not interfere with other players.
4. Kick off your ball from a position up to two yards behind tee markers.
5. The ball must be played in a single movement. You are not allowed to push the ball with the top or bottom of your foot. Your foot should be set separate from the ball, clearly behind, before each kick. The ball must be 'struck' by your foot – the ball cannot be swept, carried, or rolled by the bottom of one's foot. Each strike of the ball counts as 1 stroke.
6. Wait to play until the ball has completely come to rest. (It is not legal to stop the ball from rolling with the wind).
7. Play the ball from where it lies: You are not allowed to move the ball or remove jammed objects. Exception: You may mark the spot and lift the ball when it may obstruct the other player's kick or ball in any way.
8. The player farthest from the hole is the first to kick the ball. If one player's ball strikes another player's ball, the ball at rest shall be returned to its original position. There is a 2 stroke penalty for kicking another player's ball.
9. The order of play is established based on the score of the previous hole. The player with the lowest score will kick off first on the next hole followed by the second, etc.
10. If the ball lands in the water hazard, retrieve or replace it within 2 steps from the closest land point from where the ball entered the hazard (annotated by red line), receiving one stroke penalty or you can place the ball at the position of the previous kick and receive one stroke penalty.
11. Out of bounds markers are annotated with white stakes. Place the ball within 2 steps from where the ball crossed between the white stakes receiving a 1 stroke penalty.
12. Avoid walking or running on golf greens.
13. Golf carts are not allowed within 30 feet of sand traps, greens, and tee areas.

14. No personal or outside food or beverages.
15. Review the scorecard and be familiar with the course layout for routing of each hole.
16. The Pace of Play Standard of Golfers and FootGolf is 2 hours. Please make sure to keep up with the group in front of you. Groups falling behind our pace of play standard will be moved forward to recapture their position on the course each hole should take between 5-10 minutes to play.
17. Please respect the golfers. Also be respectful of your fellow players, the golf course, and everyone else on the course.
18. If your play is obstructed, you may take relief within 3 feet of the obstruction, no closer to the hole. Trees are not obstructions.
19. If your ball lands on a regular golf Green, please take it to the nearest edge off the Green. No closer to the hole no Penalty. Do not play from the golf putting green should a FootGolf ball come to rest on one,
20. If your ball lands in the sand, you may play the ball. Please rake the sand when you are finished with the hole.
21. Do not kick directly into the group in front of you. Keep your shots short of the group in front of you.
22. All electric golf carts must be kept at least thirty (30) feet from the green.
23. Please stay within the boundary of the FootGolf course and away from the regular golf area.
24. Electric golf cart drivers must be at least 16 years of age.
25. Each player is responsible of personal or property damage caused by him/her.
26. **PLAYERS ARE FINANCIALLY RESPONSIBLE FOR WINDOW BREAKAGE.**